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The walking dead game all characters names

One of the best games of the year, period. Extraordinary storytelling Choices matter in unpredictable ways Utterly completing For a game to earn a score of 10, it doesn't have to be perfect. It doesn't have to dominate with technical aspects or current mind-blowing graphics. It doesn't even necessarily have to offer gameplay that is smooth and responsive. All a game needs to receive a perfect 10 is to fundamentally change the nature of games. So no pressure. In all the years we have scored our game reviews, we have yet to give any title a perfect 10. It shouldn't at least be seen as an indictment of the games that have been released over the last few years - far from it, there have been some exceptional games out recently - but when developing our scoring system, we purposefully set very specific guidelines for what denotes a 10 out of 10 score. For us to give a game a 10, it has to be a title that we will look back on and see it as a crucial game that affected all the games that came after it. You can find flaws in games like Call of Duty 4: Modern Warfare and Uncharted 2: Among Thieves, but these titles have both shaped the way we look at games. They are important and significant, like GoldenEye, Mario Kart, and dozens of others over the years who will stay with us forever. You can add to this list Telltale Games' The Walking Dead, Season 1. Over the last five months, players have been given the chance to experience something old with a deep new twist. If you judge The Walking Dead's five episodes on gameplay alone, it will come up as absolutely lacking. The controls are simple and often prone to sluggishness. If you only mark it on technical aspects, the occasional glitch mars package, and the graphics - while perfectly tailored to encapsulate the comedic-inspired world - aren't groundbreaking by any stretch of the imagination. And yet no one who has played these games should be completely surprised to see the massive amounts of praise that this game has earned. During the five individual reviews that we've written (feel free to catch up if you like: Episode 1: A New Day, Episode 2: Starved for Help, Episode 3: Long Road Ahead, Episode 4:Around Every Corner, and Episode 5: No Time Left), all of us who played the game talked a little about the story. We all made different choices, which personalized each of our games, and yet we all came to the same conclusions. From the debut of Episode 1: A New Day, we knew we were playing something special. The mechanic of making choices to change the way the story played out was well done, but more than that, the game takes a toll on players. Storyline's implications aside, the narrative was so well constructed that when you were asked to make difficult choices that could well affect who lived and died, those choices could not be taken lightly. There were no right or wrong choices, just shades of horror and heartbreak that stick to you. about in games, games, TV, movies, or any other entertainment avenue, The Walking Dead does something many tries, but few are able to achieve: it requires an emotional response from you. If you play the game fully, talk to everyone and explore everything, the interactions are so well designed that you can't help but form an attachment to them with you. It makes it even more emotional when you see your current scenario shattered and one of the characters suddenly die. It is shocking, horrific, and utterly brilliant. You can attribute much of the success of this game down to writing - and you wouldn't be wrong - but there's more to it than that. The mechanic to choose the results of certain events is simple. You just press a button and your fate is sealed. But the weight of each decision makes these moments radiate with meaning, even if you may not always know right away what the consequences of your choices are. This is not a game where you choose to go right and you are safe or left and you are in a match; it's a culmination of everything you've done, good and bad. It's interactive storytelling with a central story arc and dozens of ways to get there, but once you're done with it, seeing where your characters were at first and where they are and who they are at the finish line is an impressive and remarkable achievement of storytelling. You will mourn the characters and often be left shocked by what you have just seen. You'll think you know where the story goes, then realize you had no idea. It challenges you by creating tense and moody atmospheres where no one is sure, and happy endings are provincial adventures. And just when you think you've seen it all, the game pulls the rug out from under you and you're forced to pick up the pieces and move on. It's hard to go into too much detail about such a story-driven game without ruining what makes it so amazing. Needless to say, there are moments that you just won't want to make a choice because there is no good option and you know it. You may also find yourself stepping through your memory, wondering if the choices you've made in the past may have prevented an emotionally draining outcome that still haunts you. You will search and search and try to think of a way to make everything better, but you will never find this solution. But just the simple act of you examining it all, the emotional reaction you want, and the intense anxiety generated by something as simple as choosing which button to press is evidence of the transcendence of this game. It's an experience and one that every player should try. Conclusion the point-and-click adventure genre has been on its deathbed for years. With new, and increasingly powerful systems at developers' disposal, giving up the possibilities of technically impressive gameplay generally feels like a step back. The Walking Dead takes the conventions of the point-and-click genre and Them. You will not just choose to examine something, you will who live and die, then deal with the fallout. It can make you physically anxious, and force you to question your actions while fearing them to come. It's a brilliant piece of gamesmanship, one that will stick with us for years and probably be remembered as one of the quintessential games of this generation. But the reason why The Walking Dead earned a perfect 10 from us is not just that it's a great story, or because it was able to really illicit an emotional response from us - as all great art does. No, it got a perfect score because this game could change everything. With game development budgets on the rise and technical sophistication becoming almost synonymous with the quality of a game, Telltale Games managed to sneak up and remind everyone that you don't need all this to get a memorable gaming experience. You just have to challenge what we know and except, so take us in a new direction that's honest. The Walking Dead is certainly not a fun game. You won't go away and laugh. It is dark and often unsettling, and beautiful and heartbreaking. It is an important game and will be remembered for what it is: a masterpiece. Score: 10 out of 10 (the five episodes of this game were reviewed on both PC and Xbox 360 via copies from the publisher) Editors' Recommendations Image: YouTube The Walking Dead is known to have no mercy when it comes to killing our favorite characters. Before you take this quiz, though, be aware that if you're not all caught up on the show, there may be spoilers! TRIVIA Only 2% of people can identify all these Battlestar Galactica characters from an image. Can you? 7 Minute Quiz 7 My TRIVIA Can You Correctly Name These Walking Dead Characters From An Image? 6 Minute Quiz 6 My TRIVIA Only True Fans know if these Game of Thrones characters are dead or alive at the end of season 6! Do you? 6 Minute Quiz 6 min PERSONALITY, as Walking Dead Character Are You? 5 Minute Quiz 5 My TRIVIA Are These Game of Thrones Characters Dead or Alive? (Spoiler Alert) 7 Minute Quiz 7 My TRIVIA Who are these Family Guy characters? 6 Minute Quiz 6 My TRIVIA Super Fans know which walking dead characters are dead or alive. Do you? 6 Minute Quiz 6 My TRIVIA Can You Identify These Harry Potter Characters If We Remove Their Eyebrows? 7 Minute Quiz 7 My TRIVIA can you name 40 of the most famous cartoon characters of all time? 6 Minute Quiz 6 My TRIVIA can you name these 40 recurring characters at South Park? 6 Minute Quiz 6 Min How much Do You Know About Dinosaurs? 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